

DESIGN

What follows are some considerations on what I consider to be the circumstances in which the role of Design finds itself today. I have spent much time on these problems which have found expression on many essays I have published through the years. I consider myself to be particularly fortunate because many of the concepts have arisen as a result of a direct encounter with advanced technology and the problematics of the human condition.

- THE CONCEPT OF TECHNOLOGY MUST BE VIEWD SEPARATELY FROM THE CONCEPT OF INDUSTRY. TECHNOLOGY PRODUCES NEW VISIONS, WHILE INDUSTRY ONLY REPRODUCES ITSELF.
- THE CONCEPT OF MASS-PRODUCED SERIALIZED OBJECTS SHOULD BE CONSIDERED APART FROM THE CONCEPT OF MASS-TECHNOLOGY.
- ARTIFICIAL INTELLIGENCE IS IN THE ACT OF PRODUCING THREE PHENOMENA:
IT ACCELERATES THE RHYTHM OF THE PROJECT
IT ALLOWS THE USE OF A GREAT DATA BASE
IT PRODUCES HYBRID OBJECTS WHICH ARE A CROSS BETWEEN THE MECHANICAL AND ELECTRONICAL
- THE APPLICATION OF HIGH TECHNOLOGY AS A MEANS FOR SURMOUNTING THE MONOTONY OF SERIAL PRODUCTION.
- DESIGN IS A PROBLEM OF INVENTION BUT ALSO A POLITICAL PROBLEM, IN AS MUCH AS IT MAY DICTATE LIFE STYLES.
- DESIGN IS PROJECT, AND PROJECT INCLUDES ARCHITECTURE, INDUSTRIAL DESIGN, AND URBAN PLANNING. THEY CANNOT BE DIVIDED, ON THE CONTRARY THEY MUST BE INTEGRATED.

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